

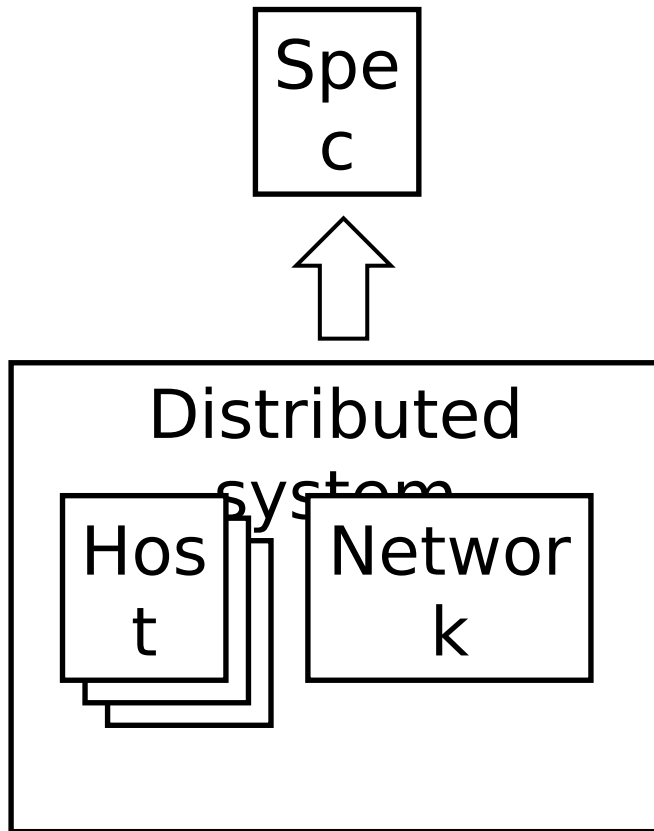
EECS498-008

Formal Verification

of Systems Software

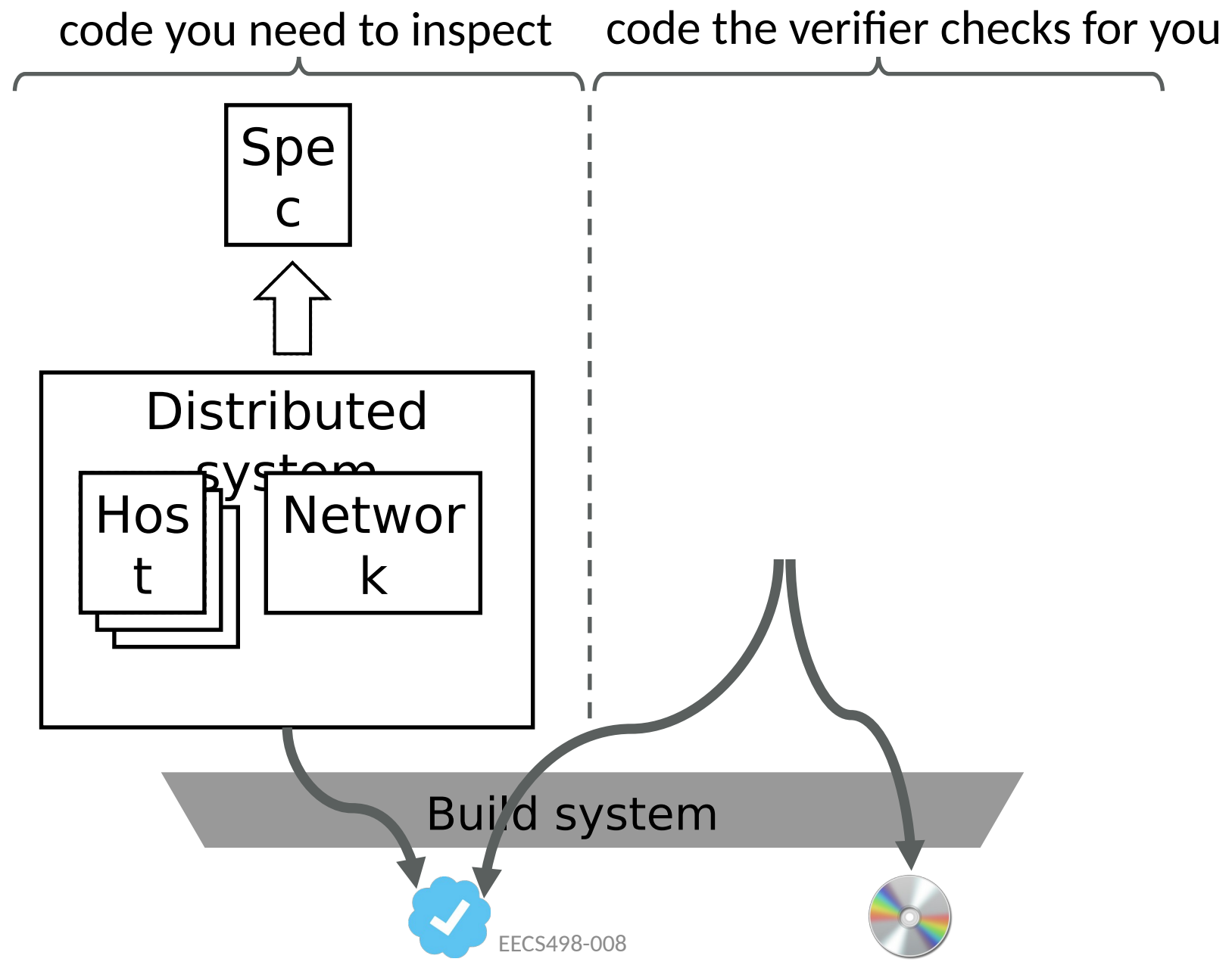
Material and slides created by
Jon Howell and Manos Kapritsos

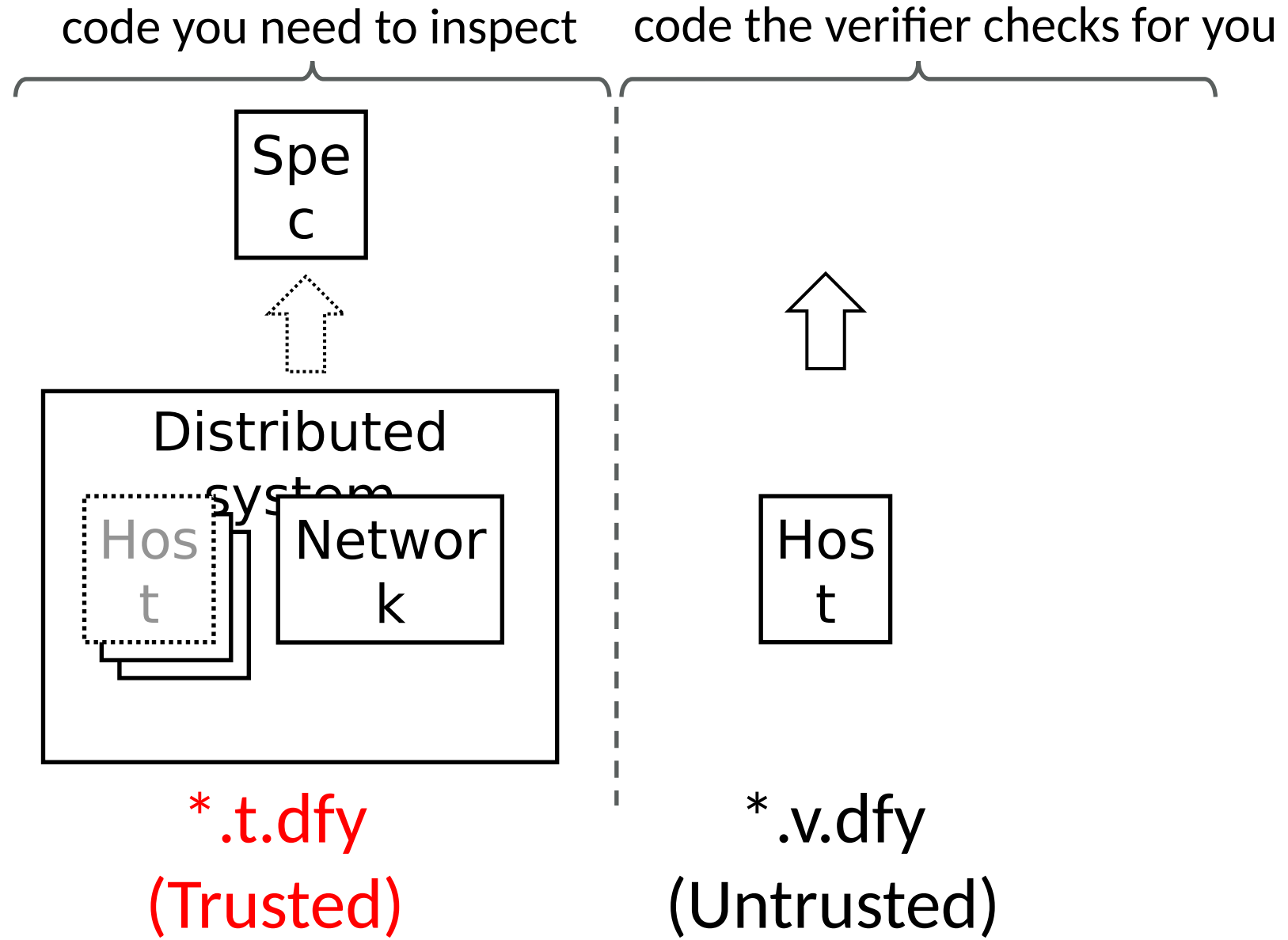
Refinement recap



```
function A(v:Variables) : Spec.Variables
predicate Inv(v:Variables) { ... }

lemma Refinement(v, v')
  ensures Init(v) ⇒ SpecInit(A(v)) && Inv(v)
  ensures Next(v, v') && Inv(v)
  ⇒ (|| SpecNext(A(v), A(v')) && Inv(v')
      || A(v) == A(v'))
  )
```





The verification game

- Player 1: the benign verification expert 
- Player 2: the malicious engineer 

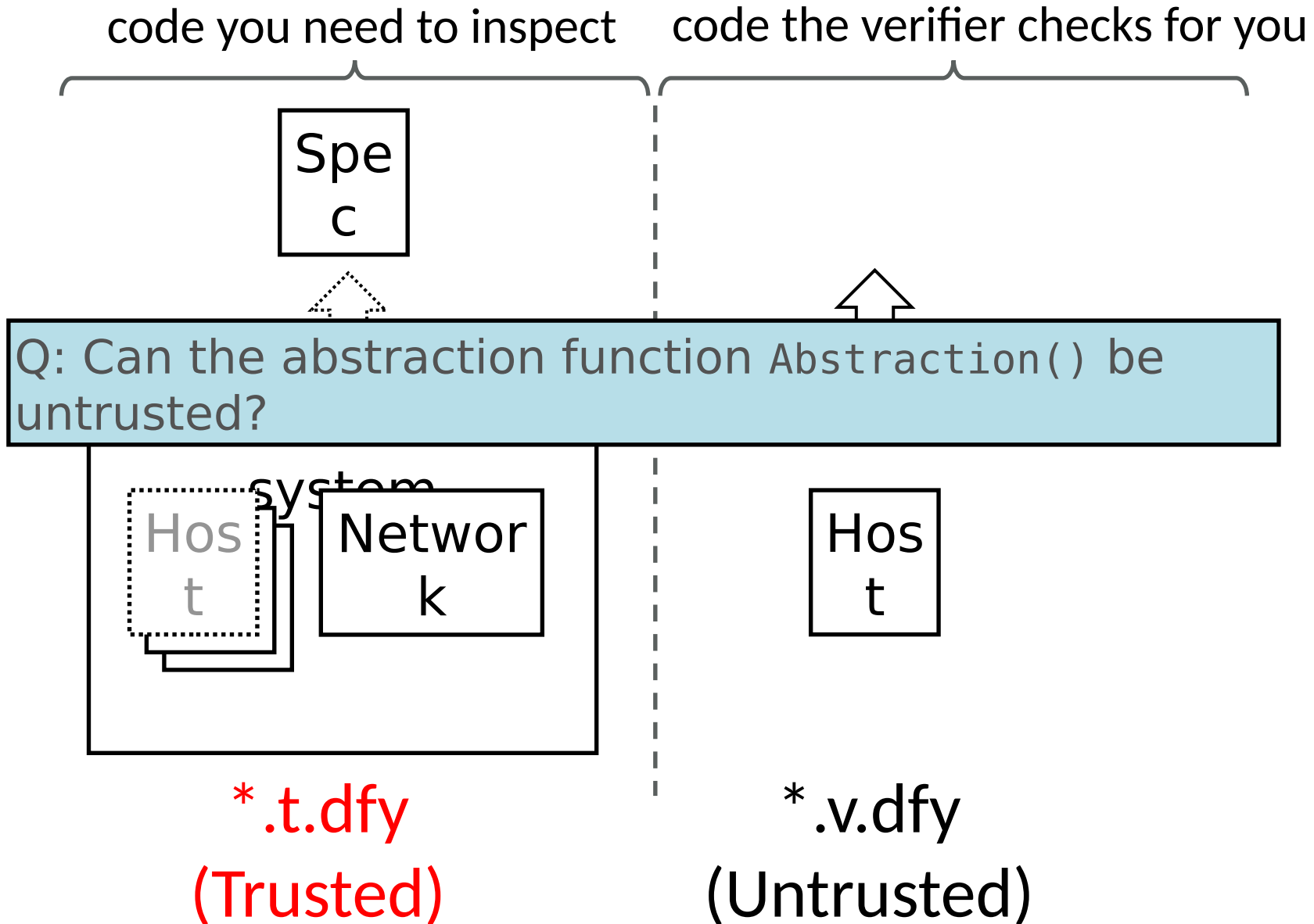


Player 1 sets up the trusted environment
(i.e. all `.t.dfy` files)

Player 2 writes the implementation and proof
(i.e. all `.v.dfy` files)



Player 1 runs the build system



What if the abstraction function pretended nothing ever happened?

Always returns the initial state

```
function Abstraction(v:Variables) :  
    Spec.Variables {  
    var a0 :| SpecInit(a0);  
    a0  
}  
  
predicate Inv(v:Variables)  
{ true }
```

...or just made up a fake story?

Returns fake
state

```
datatype Variables =  
  Variables(actualState: Stuff, fakeState:  
HostState)  
  
function Abstraction(v:Variables) :  
  spec.Variables {  
    v.fakeState  
  }
```


Maybe someone should inspect Abstraction()...

Make it **Abstraction.t.dfy** and have an examiner examine it...

...ugh, that's a bad idea! The examiner would have to read
the entire protocol description

Application correspondence

Idea: use a trusted client-facing interface to constrain function `Abstraction()`

- Step 1: define a **trusted interface** that records requests and replies

```
module TrustedABI {
  datatype Variables = Variables(requests:set<Input>,replies:set<Output>)

  predicate AcceptRequest(v:Variables, v':Variables, request: Input)
  { ... }
  predicate DeliverReply(v:Variables, v':Variables, reply: Output)
  { ... }
  predicate ExecuteOp(c: Constants, v: Variables, v': Variables, abiOps:
ABIOps)
  // Type of binding variable between Host and TrustedABI.
  // Analogous to Network.MsgOps
  datatype ABIOps = ABIOps(request:Option<Input>,
reply:Option<Output>)
```

Application correspondence

- Step 2: bind the transitions of this interface to the Host transitions

In DistributedSystem:

```
predicate HostNext(c: Constants, v: Variables, v':Variables,  
hostIdx:HostIdx, abiOps: TrustedABI.ABIOps) {  
  ...  
  && Host.Next(c.hosts[hostIdx], v.hosts[hostIdx], v'.hosts[hostIdx],  
abiOps)  
  && TrustedABI.ExecuteOp(c.abi, v.abi, v'.abi, abiOps)  
  ...  
}
```

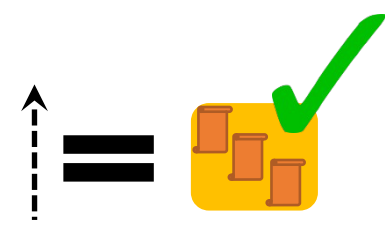
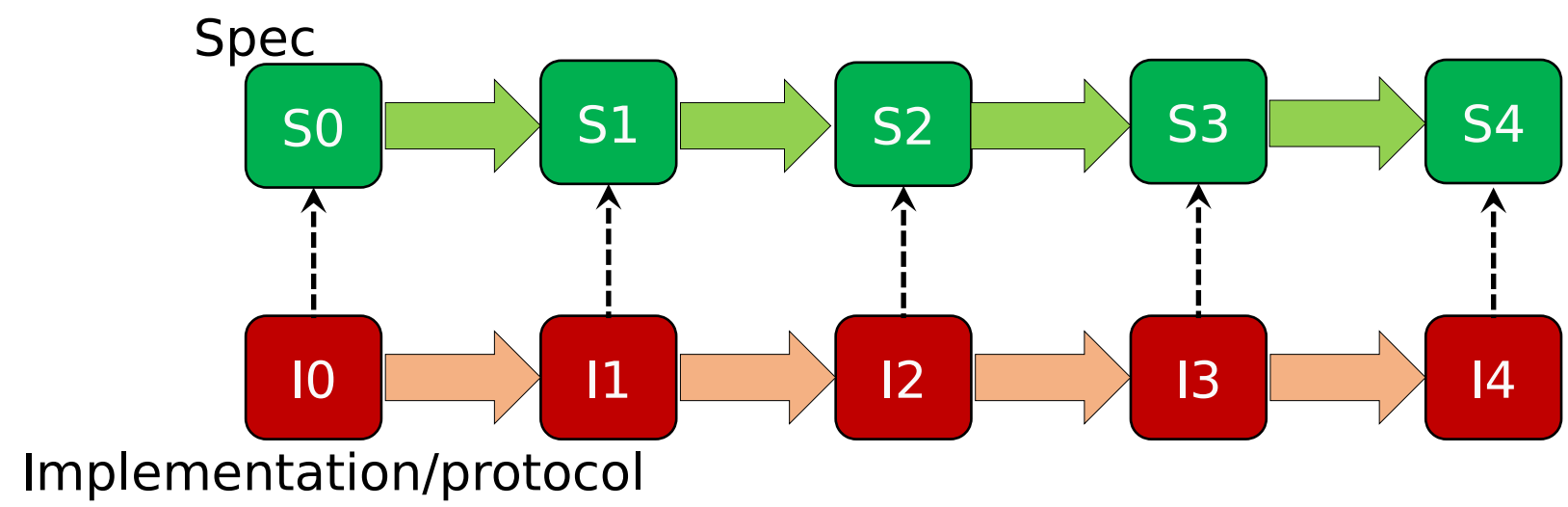
Application correspondence

- Step 3: add a refinement proof **obligation**

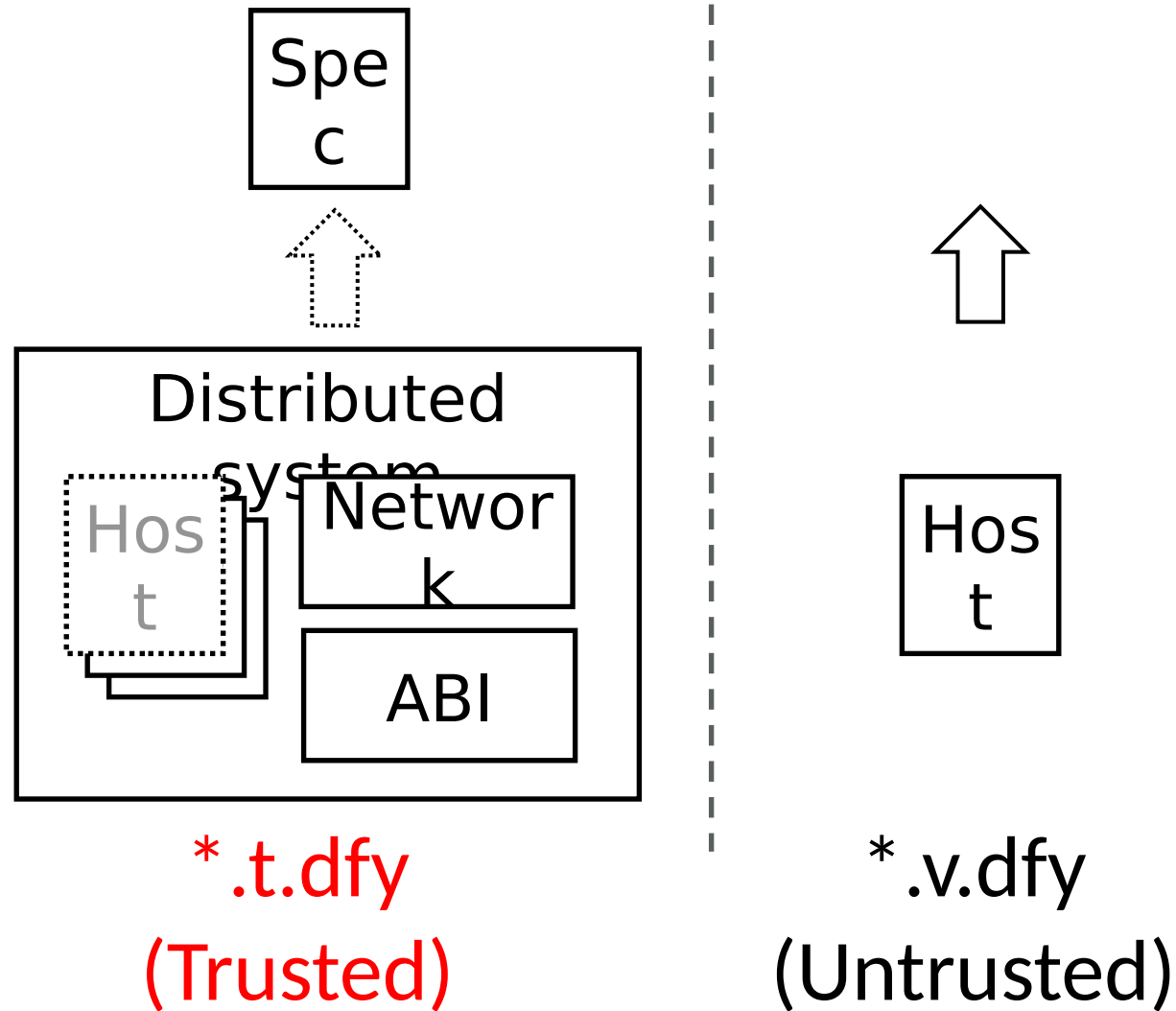
```
lemma RefinementHonorsApplicationCorrespondence(c: Constants, v:
Variables)
  requires Inv(c, v)
  ensures Abstraction(c, v).requests == v.abi.requests
  ensures Abstraction(c, v).replies == v.abi.replies
{
}
```

There is no longer a reason to inspect `Abstraction()`. It is just part of the proof that constructs `Spec.Variables` as `Abstraction(Variables)`.

Application correspondence



Revisiting the big picture



Administrivia

- Monday lecture given by Jon Howell
- Also, Jon's broader verification talk, Monday 11am, BBB 3725
 - Title: **The End of Testing?**
The Promise of Verification-Driven Software Engineering
 - I strongly encourage you to attend, if you are available

Triggers

- **Q:** Does Dafny verify this code?

```
predicate P(x:int)
predicate Q(x:int)

method test()
  requires forall x :: P(x) && Q(x)
  ensures Q(0)
}
```

A: Only if it's smart enough to pick the right trigger

Imagine you are the solver

requires forall x :: P(x) && Q(x)

I wonder if P(0) is a useful fact...
 I wonder if P(9) is a useful fact...
 I wonder if P(1) is a useful fact...
 I wonder if P(2) is a useful fact...
 I wonder if P(3) is a useful fact...
 I wonder if P(4) is a useful fact...
 I wonder if P(5) is a useful fact...
 I wonder if P(6) is a useful fact...
 I wonder if P(7) is a useful fact...
 I wonder if P(8) is a useful fact...
 I wonder if P(9) is a useful fact...
 I wonder if P(0) is a useful fact...
 I wonder if P(9) is a useful fact...
 I wonder if P(1) is a useful fact...
 I wonder if P(2) is a useful fact...
 I wonder if P(3) is a useful fact...
 I wonder if P(4) is a useful fact...
 I wonder if P(5) is a useful fact...
 I wonder if P(6) is a useful fact...
 I wonder if P(7) is a useful fact...
 I wonder if P(8) is a useful fact...
 I wonder if P(9) is a useful fact...

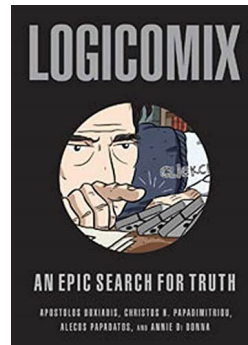
I wonder if Q(0) is a useful fact...
 I wonder if Q(9) is a useful fact...
 I wonder if Q(1) is a useful fact...
 I wonder if Q(2) is a useful fact...
 I wonder if Q(3) is a useful fact...
 I wonder if Q(4) is a useful fact...
 I wonder if Q(5) is a useful fact...
 I wonder if Q(6) is a useful fact...
 I wonder if Q(7) is a useful fact...
 I wonder if Q(8) is a useful fact...
 I wonder if Q(9) is a useful fact...
 I wonder if Q(0) is a useful fact...
 I wonder if Q(9) is a useful fact...
 I wonder if Q(1) is a useful fact...
 I wonder if Q(2) is a useful fact...
 I wonder if Q(3) is a useful fact...
 I wonder if Q(4) is a useful fact...
 I wonder if Q(5) is a useful fact...
 I wonder if Q(6) is a useful fact...
 I wonder if Q(7) is a useful fact...
 I wonder if Q(8) is a useful fact...
 I wonder if Q(9) is a useful fact...

Completeness vs Soundness

- Proving a program correct is undecidable
 - i.e. it is impossible to design a program that always correctly answers the question: is this program correct

- Side note:

- Logicomix
- Veritasium



- Provers embrace incompleteness while guarding soundness
 - Incompleteness: the prover will say “no” to some correct programs
 - Soundness: the prover will never say “yes” to an incorrect program

Triggers

- **What is a trigger?**

A syntactic pattern involving quantified variables

A heuristic to let the solver know when to **instantiate** the quantifier

Triggers

- Q: Does Dafny verify this code?

```
predicate P(x:int)
predicate Q(x:int)

method test()
  requires forall x {:trigger P(x)} :: P(x) && Q(x)
  ensures Q(0)
{
}
}
```